Games

Peter Barbrook-Johnson
An analysis of the impact of business networks on technology

Frederik Schaff 13:40-14:20

Why questions like ‘Do networks matter?’ Matter to methodology

Flaminio Squazzoni
Isamu Okada
Nicholas Roxburgh
Steven Smith 14:20-15:00

Samaneh Heidari
ESSA@Work 2

Patrick Taillandier
Sven Banisch
J. Gary Polhill, Iain J. Gordon, Rosemary Hill

Does the choice of initial recruits matter for behaviour contagion?

Christopher Frantz
Social Networks

Fabricio Vasselai
Davide Secchi
Julia Calderwood
Zhanli Sun
Jiaqi Ge
Federico Bianchi
Wander Jager
Teaching the modelling of integrated energy systems - course design

Jonathan Thaler
Modelling fishing behaviour in the Irish demersal fleet to determine how changes in

PEERE Review

Gabriella D'Ambrosio
Modelling collaborative knowledge creation process. An empirical

Hitoshi Yamamoto
Jule Thober
Maryam Ebrahimi
Gabriel Leon
Fisheries

Elena Vallino
Social Ecology

Complexity

Modelling

Using parallel computing to improve the scalability of models with BDI

Value based agents for social simulation of fishery management

Debbi Pedreschi
Martina Dunser
Fabian Adelt
Gillian Golden
Jennifer Badham
Setsuya Kurahashi
Gunnar Dressler
Stefano Duca
Expanding integrated modelling to inform regional and urban

Sudhir Venkatesan

Theoretical challenges in designing a social simulation game of

Simulation-based decision support for integrating urban transport infrastructure with

the transition to cooperation paradigms

The energy transition game: Experiences and ways forward

Expanding integrated modelling to inform regional and urban development policy decisions, internal transport paradigms

Sudhir Venkatesan

Is an unsung hero necessary? An analysis of social norms required for the transition to cooperation paradigms

Mavic H. van Dam, Emily de Graaf, Cindy Hoitink, Robbert van der Wiel

Lunch
